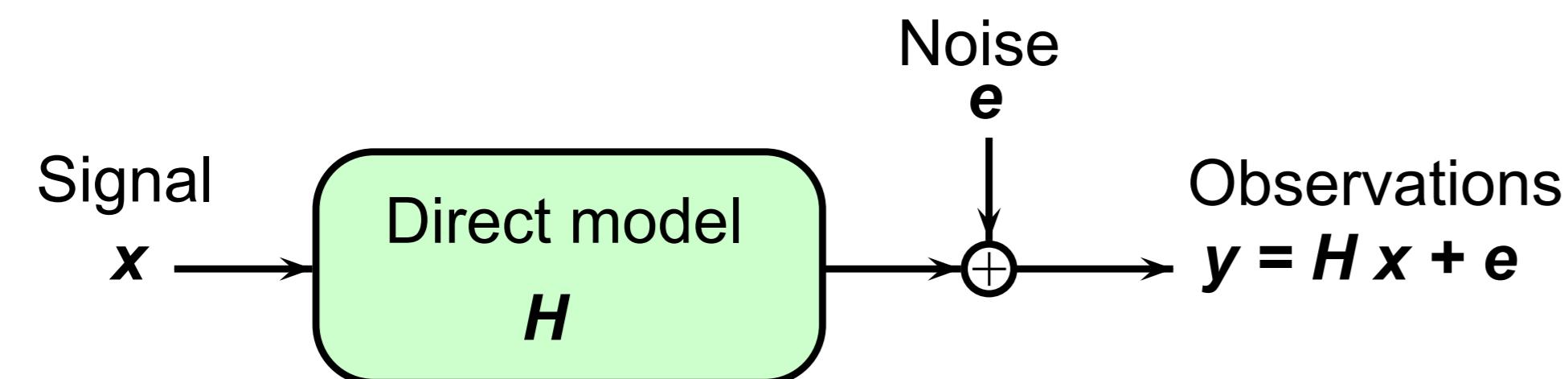


# EFFICIENCY OF LINE SEARCH STRATEGIES IN INTERIOR POINT METHODS FOR LINEARLY CONSTRAINED SIGNAL RESTORATION

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## LINEARLY CONSTRAINED SIGNAL RESTORATION



**AIM** Given noisy measurements  $y$ , reconstruction of  $x$  that fulfills some linear constraints  $C(x) \geq 0$

$$\min_{x \in \mathbb{R}^N} F(x) \quad \text{s.t. } C(x) = \mathbf{C}x + \boldsymbol{\rho} \geq 0 \quad \text{with } \mathbf{C} \in \mathbb{R}^{M \times N} \text{ and } \boldsymbol{\rho} \in \mathbb{R}^M \quad (1)$$

## INTERIOR POINT FRAMEWORK

Replace problem (1) by a sequence of subproblems  $\mathcal{P}_\mu$  with barrier parameter values  $\mu \searrow 0$ .

**Primal method:**  $\mathcal{P}_\mu^{(1)}$

↔ Find  $x$  that minimizes

$$F_\mu(x) = F(x) + \mu B(x)$$

with the barrier function

$$B(x) = - \sum_{i=1}^M \log(C_i(x)).$$

**Primal-dual method:**  $\mathcal{P}_\mu^{(2)}$

↔ Find  $(x, \lambda)$  such that

$$\begin{cases} \nabla F(x) - \mathbf{C}^\top \lambda = 0 \\ \lambda_i C_i(x) = \mu, \quad i = 1, \dots, M \end{cases}$$

under the constraint  $(C(x), \lambda) \geq 0$ .

## LINE SEARCH FOR BARRIER FUNCTION MINIMIZATION

### PRACTICAL IMPLEMENTATION

Problem  $\mathcal{P}_\mu^{(1)}$  (or  $\mathcal{P}_\mu^{(2)}$ ) is solved iteratively using Newton's algorithm

$$x_{k+1} = x_k + \alpha_k d_k$$

where  $\alpha_k$  ensures a sufficient decrease of a merit function

$$f_\mu(\alpha) = F_\mu(x_k + \alpha d_k).$$

For example,  $\alpha_k$  fulfills the strong Wolfe conditions:

$$\begin{cases} f_\mu(\alpha_k) \leq f_\mu(0) + c_1 \alpha_k \dot{f}_\mu(0), \\ |\dot{f}_\mu(\alpha_k)| \leq c_2 |\dot{f}_\mu(0)| \end{cases} \quad \text{with } (c_1, c_2) \in (0, 1).$$

**DIFFICULTY**  $F_\mu$  is a **barrier function** for the constrained domain.

⇒  $f_\mu(\alpha)$  **unbounded** for  $\alpha \notin (\alpha_-, \alpha_+)$  where

$$\alpha_- = \max_{i | [Cd_k]_i > 0} -\frac{[Cx_k + \rho]_i}{[Cd_k]_i}, \quad \alpha_+ = \min_{i | [Cd_k]_i < 0} -\frac{[Cx_k + \rho]_i}{[Cd_k]_i}.$$

⇒ **Special-purpose** line search procedures have to be designed.

### DAMPED BACKTRACKING LINE SEARCH [1, 2]

- Initialization with  $\alpha^0 = \theta \alpha_+$ ,  $\theta$  close to one
- $\alpha^{j+1} = \tau \alpha^j$ ,  $\tau \in (0, 1)$ , until  $\alpha^j$  satisfies the first Wolfe condition.

### INTERPOLATION-BASED LINE SEARCH [3]

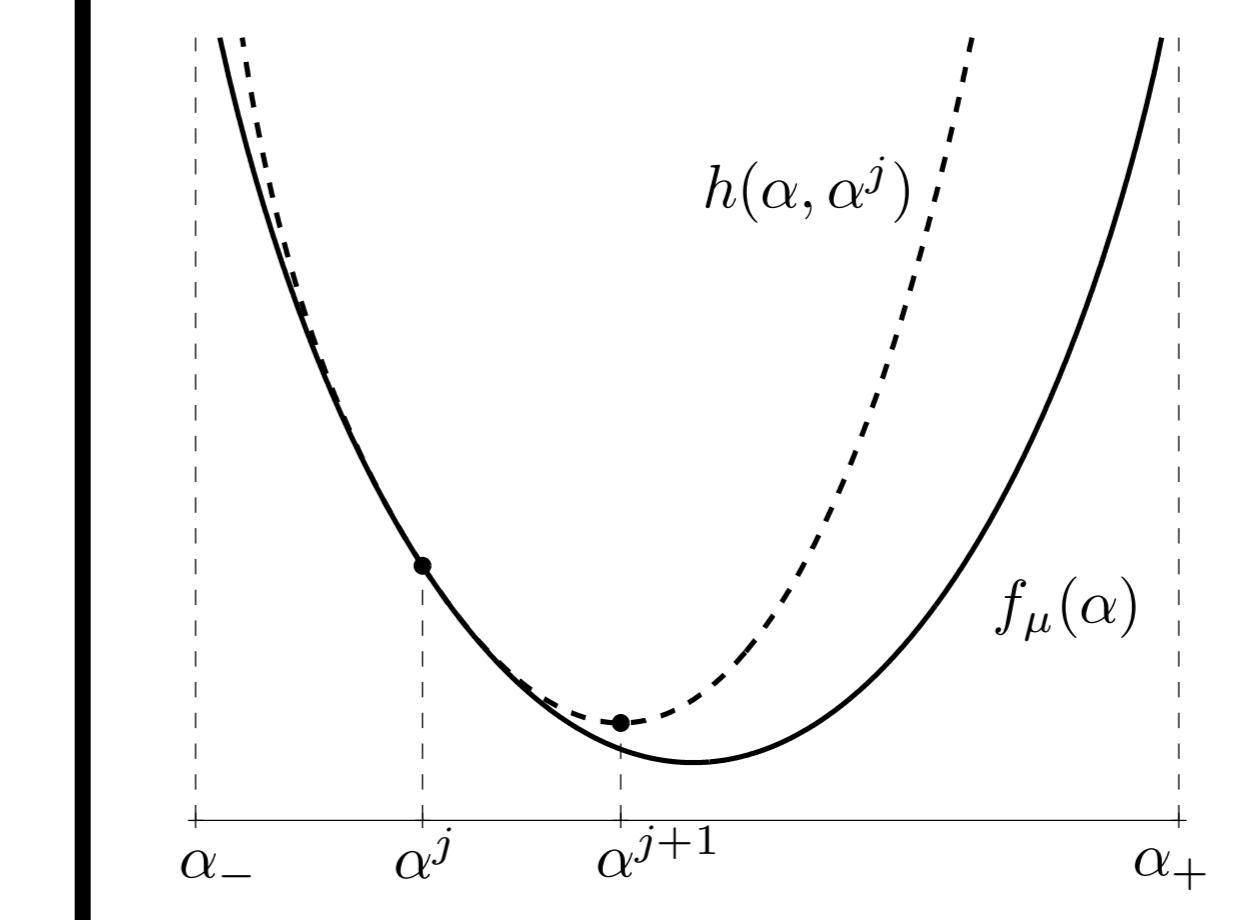
- Initialization with  $\alpha^0 = \theta \alpha_+$ ,  $\theta$  close to one
- Trial steps  $\{\alpha^j\}$  defined from an interpolation procedure, until  $\alpha^j$  satisfies the two Wolfe conditions.
- Specific interpolating functions  $f_0 + f_1 \alpha + f_2 \alpha^2 - \mu \log(f_3 - \alpha)$ .

### PROPOSED MAJORIZ-MINIMIZE LINE SEARCH [4]

$h(\cdot, \alpha^j)$  **tangent majorant** for  $f_\mu$  at  $\alpha^j$  i.e.,

$$\begin{cases} h(\alpha, \alpha^j) \geq f_\mu(\alpha) \\ h(\alpha^j, \alpha^j) = f_\mu(\alpha^j) \end{cases}$$

**Majorize-Minimize** recurrence  
 $\alpha^{j+1} = \arg \min_\alpha h(\alpha, \alpha^j)$ ,  $j \leq J$   
with  $h(\alpha, \alpha^j) = p_0 + p_1 \alpha + p_2 \alpha^2 - p_3 \log(\alpha - \alpha_{\pm})$ .



## APPLICATION TO SPARSE SIGNAL RECONSTRUCTION

**AIM** Recovering a sparse spike train sequence  $x^0 \in \mathbb{R}^N$  from  $y = h * x^0 + e \in \mathbb{R}^P$ , where  $h$  is a filter of length  $L$  and  $e$  is a white centered Gaussian additive noise.

## BASIS PURSUIT RECONSTRUCTION

$$\min_{x \in \mathbb{R}^N} \|y - h * x\|_2^2 + \eta \|x\|_1,$$

reformulated as a quadratic programming problem

$$\min_{x, u} F(x, u) = \|y - h * x\|_2^2 + \eta \sum_{i=1}^N u_i$$

subject to  $-u_i \leq x_i \leq u_i, \quad i = 1, \dots, N$ .

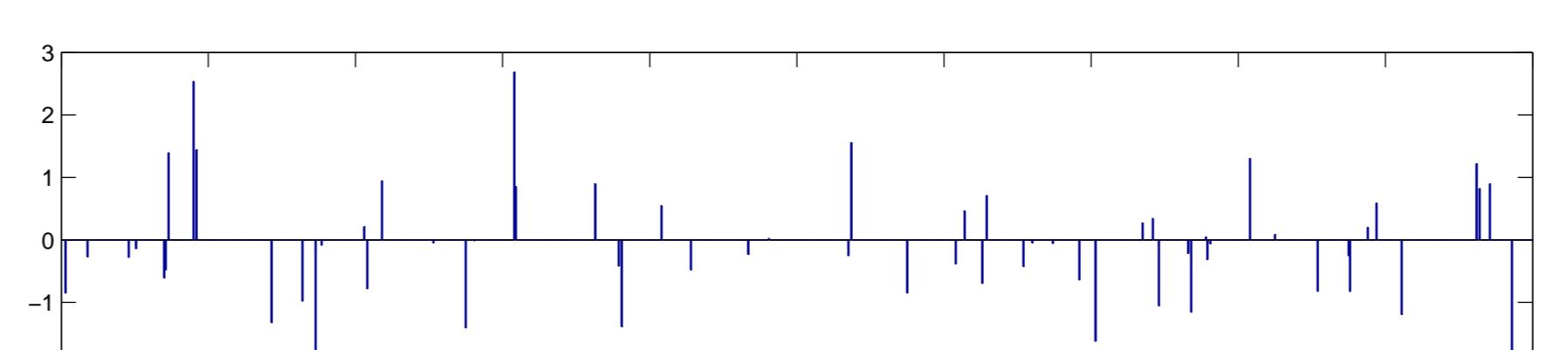
► Table 1 summarizes the computational results for:

**DB** Damped backtracking line search for  $\theta = 0.99$

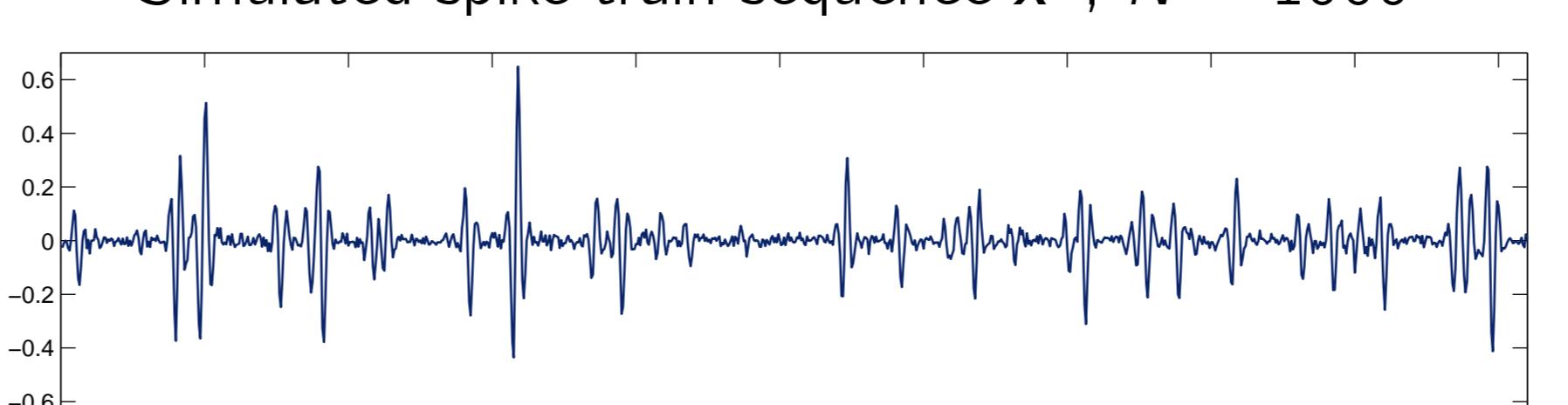
**INTERP** Interpolation-based line search

**MM** Majorize-Minimize line search

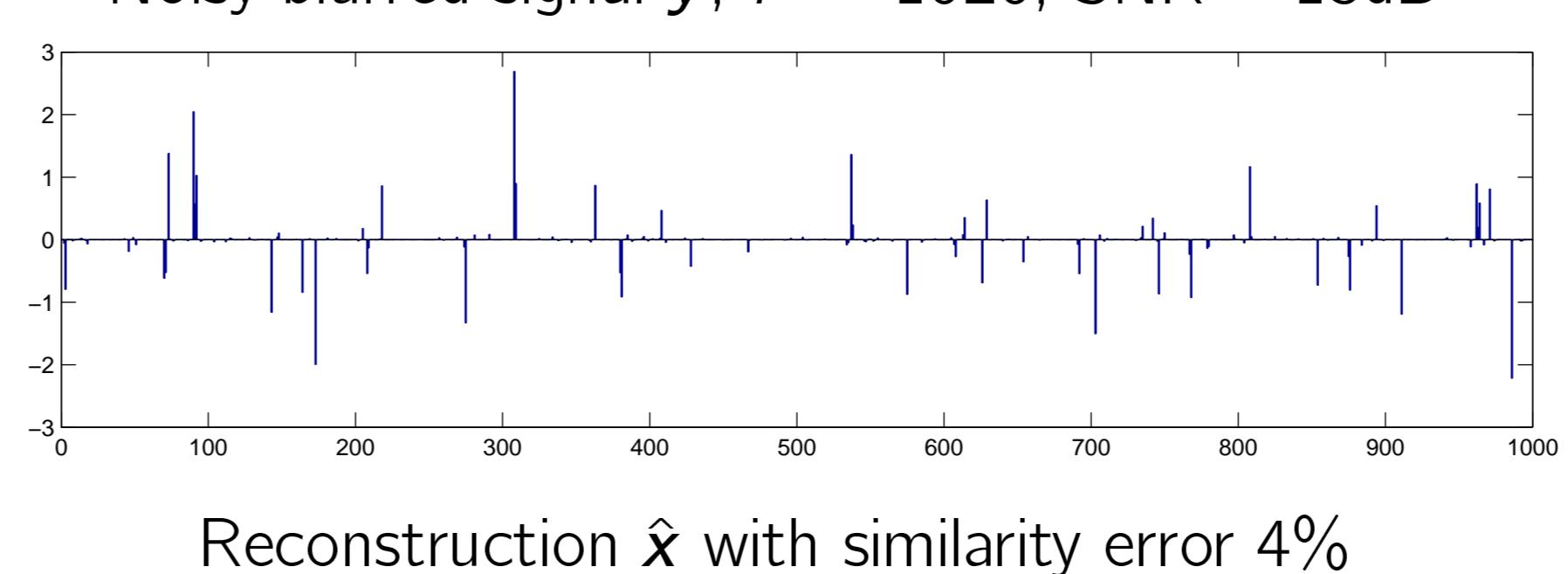
	Primal [1]		Primal-Dual [2]		
	$c_1$	$K$	$T$	$K$	$T$
DB	0.5	502	1104	<b>9</b>	<b>5.5</b>
	0.2	169	381	<b>9</b>	<b>5.5</b>
	0.1	151	365	<b>9</b>	<b>5.5</b>
	0.01	144	358	<b>9</b>	<b>5.5</b>
INTERP	$c_1$	$K$	$T$	$K$	$T$
	$10^{-1}$ 0.5	66	174	9	5.7
	$10^{-1}$ 0.9	78	180	9	5.8
	$10^{-1}$ 0.99	86	216	9	6
	$10^{-2}$ 0.5	<b>67</b>	<b>175</b>	<b>9</b>	<b>5.5</b>
	$10^{-2}$ 0.9	81	181	9	5.8
	$10^{-2}$ 0.99	91	202	9	6
MM	$J$	$K$	$T$	$K$	$T$
	1	73	185	10	6.6
	2	<b>62</b>	<b>168</b>	<b>9</b>	<b>5.3</b>
	5	<b>62</b>	<b>173</b>	<b>9</b>	<b>5.5</b>
	10	<b>60</b>	<b>175</b>	9	5.9



Simulated spike train sequence  $x^0, N = 1000$



Noisy blurred signal  $y, P = 1020$ , SNR = 13dB



Reconstruction  $\hat{x}$  with similarity error 4%

## CONCLUSION

- When dealing with the primal algorithm, the best stepsize strategy corresponds to a very rough minimization of the merit barrier function.
- The primal algorithm performs better, in term of convergence speed, when the stepsize is obtained with the proposed MM search.
- In contrast, the choice of the line search procedure has very little impact on the performances of the primal-dual algorithm.

### In prospect:

- Non linearly constrained problems
- Line search for primal-dual algorithms
- First order algorithms for barrier minimization

## References

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- [3] W. Murray and M. H. Wright, "Line search procedures for the logarithmic barrier function," *SIAM J. Optimization*, vol. 4, no. 2, pp. 229–246, 1994.
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Table 1:  $K$  denotes the sum of inner iterations and  $T$  the time before convergence (in s.), with tolerance parameter  $\mu_{\min} = 10^{-8}$