

Primal-dual interior-point optimization for penalized least squares estimation of abundance maps in hyperspectral imaging

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1. Introduction

Let a data cube with L spectral bands and images of N pixels stored in a matrix $\mathbf{Y} \in \mathbb{R}^{L \times N}$.

1.1 Linear spectral unmixing

Explain each pixel spectrum as a linear combination of P endmember spectra \mathbf{s}_p (columns of $\mathbf{S} \in \mathbb{R}^{L \times P}$)

$$\mathbf{y}_n = \sum_{p=1}^P a_{(n,p)} \mathbf{s}_p + \mathbf{e}_n, \quad \forall n \in \{1, \dots, N\} \implies \mathbf{Y} = \mathbf{S} \mathbf{A} + \mathbf{E}$$

\mathbf{A} is the abundance matrix of size $P \times N$ (contains the abundance maps in its rows).

$\mathbf{E} \in \mathbb{R}^{L \times N}$ is a matrix representing model/measurement errors.

1.2 Constrained estimation of \mathbf{A}

(C1) Non-negativity

$$a_{(n,p)} \geq 0, \quad \forall n \in \{1, \dots, N\}, \forall p \in \{1, \dots, P\}$$

(C2) Sum-to-one

$$\sum_{p=1}^P a_{(n,p)} = 1, \quad \forall n \in \{1, \dots, N\}$$

1.3 Motivations

- ① Fast processing of large data sets (high image sizes)
- ② Add prior information on the abundance maps (roughness, sparsity, structural spatial model)
- ③ Need to jointly unmix all the image pixels (rather than a sequential processing)

1.4 Our proposal ...

- ✓ Use regularization methods to add the spatial information
- ✓ Propose special-purpose inversion algorithms having a fast convergence rate
- ✓ Constrained optimization tools (Interior-point methods)

➡ Primal-dual interior-point methods for constrained convex optimization

Outline

- ① Introduction
- ② Proposed method of abundance maps estimation
 - § Problem statement
 - § Equality constraint integration
 - § Primal-dual interior-point algorithm
- ③ Illustrative example and discussion
 - § Least squares case
 - § Penalized least squares case
- ④ Conclusions

2. Abundance maps estimation

2.1 Problem statement

$$\min_{\mathbf{A} \in \mathbb{R}^{P \times N}} \left(F(\mathbf{A}) = \|\mathbf{Y} - \mathbf{S}\mathbf{A}\|_F^2 \right) \quad s.t. \quad C1 \text{ and/or } C2$$

where $\|\cdot\|_F$ is the Frobenius norm.

- $C1$ non-negative least squares (NNLS) [Lawson and Hanson ; 1974]
- $C2$ sum-to-one constrained least squares (SCLS) [Settle and Drake ; 1993]
- $C1 \ \& \ C2$ fully constrained least squares (FCLS) [Heinz and Chaing ; 2002]
- $C1 \ \& \ C2$ Bayesian and RJ-MCMC method [Dobigeon et al. ; 2008]

⊗ Proposed approach

Minimize any strongly convex and differentiable criterion $F(\mathbf{A})$ subject to linear equality and inequality constraints, including $C1$ and $C2$.

- Add a variable substitution to integrate the equality constraint $C2$
- Use a fast interior-point method for solving iteratively the inequality constrained optimization

2.2 Sum-to-one constraint integration

⊛ **Proposition** [Armand ; 2000].

Let $\mathbf{A}^{(1)} \in \mathbb{R}^{P \times N}$ and $\mathbf{Z} \in \mathbb{R}^{P \times (P-1)}$ such that

- $\mathbf{1}_P^\top \mathbf{A} = \mathbf{1}_P^\top \quad \longrightarrow \quad \mathbf{A}^{(1)}$ satisfies C2.
- $\mathbf{Z}^\top \mathbf{1}_P = \mathbf{0}_{P-1} \quad \longrightarrow \quad \mathbf{Z}$ formed from the null-space of $\mathbf{1}_P^\top$.

Thus, for any $\mathbf{C} \in \mathbb{R}^{P-1 \times N}$, $\mathbf{A} = \mathbf{A}^{(1)} + \mathbf{Z}\mathbf{C}$ will also satisfy the constraint C2

⊛ **Consequence**

The optimization problem is rewritten as

$$\min_{\mathbf{C} \in \mathbb{R}^{P-1 \times N}} F(\mathbf{A}^{(1)} + \mathbf{Z}\mathbf{C}) \quad \text{s.t.} \quad (\mathbf{Z}\mathbf{C} + \mathbf{A}^{(1)}) \geq \mathbf{0} \quad \iff \quad \min_{\mathbf{c} \in \mathbb{R}^{NP-N}} \Phi(\mathbf{c}) \quad \text{s.t.} \quad \mathbf{T}\mathbf{c} + \mathbf{t} \geq \mathbf{0}$$

with $\mathbf{c} = \text{vect}(\mathbf{C})$, $\mathbf{t} = \text{vect}(\mathbf{A}^{(1)})$ and $\mathbf{T} = \mathbf{I}_N \otimes \mathbf{Z}$.

The equality constraint will be implicitly satisfied during the optimization

2.3 Primal-dual interior-point algorithm

⊛ Optimality conditions

The optimal values of \mathbf{c} and the Lagrange multipliers $\boldsymbol{\lambda}$ associated to the constraints should satisfy the Karush-Kuhn-Tucker (KKT) conditions

$$\textcircled{1} \nabla \Phi(\mathbf{c}) - \mathbf{T}^\top \boldsymbol{\lambda} = \mathbf{0}, \quad \textcircled{2} \boldsymbol{\Lambda}(\mathbf{T}\mathbf{c} + \mathbf{t}) = \mathbf{0}, \quad \textcircled{3} \mathbf{T}\mathbf{c} + \mathbf{t} \geq \mathbf{0}, \quad \textcircled{4} \boldsymbol{\lambda} \geq \mathbf{0}$$

where $\boldsymbol{\Lambda} = \text{Diag}(\boldsymbol{\lambda})$.

⊛ Interior-point methods

- Keep the solution inside the feasible domain by adding a logarithmic barrier function
- Iteratively estimate $(\mathbf{c}_k, \boldsymbol{\lambda}_k)$ from perturbed versions of the KKT conditions

$$\textcircled{1} \nabla \Phi(\mathbf{c}) - \mathbf{T}^\top \boldsymbol{\lambda} = \mathbf{0}, \quad \textcircled{2} \boldsymbol{\Lambda}(\mathbf{T}\mathbf{c} + \mathbf{t}) = \boldsymbol{\mu}_k, \quad \textcircled{3} \mathbf{T}\mathbf{c} + \mathbf{t} \geq \mathbf{0}, \quad \textcircled{4} \boldsymbol{\lambda} \geq \mathbf{0}$$

- The perturbation parameter $\boldsymbol{\mu}_k = \mu_k \mathbf{1}_{N(P-1)}$ is chosen such that $\lim_{k \rightarrow +\infty} \mu_k = 0$.

⊛ In practice ... two steps

- ① Calculation of $(\mathbf{c}_{k+1}, \boldsymbol{\lambda}_{k+1})$ using $(\mathbf{c}_k, \boldsymbol{\lambda}_k)$ by solving approximately the perturbed KKT system using a descent direction method,
- ② Calculation of μ_{k+1} using an update rule guaranteeing the convergence.

① Approximate resolution of the perturbed KKT system using a Newton step

$$(\mathbf{c}_{k+1}, \boldsymbol{\lambda}_{k+1}) = (\mathbf{c}_k + \alpha_k \mathbf{d}_k^c, \boldsymbol{\lambda}_k + \alpha_k \mathbf{d}_k^\lambda)$$

- The directions \mathbf{d}_k^c and \mathbf{d}_k^λ are obtained after a first order development of the perturbed KKT system equalities

$$\begin{bmatrix} \nabla^2 \Phi(\mathbf{c}_k) & -\mathbf{T}^\top \\ \boldsymbol{\Lambda}_k \mathbf{T} & \text{Diag}(\mathbf{T}\mathbf{c}_k + \mathbf{t}) \end{bmatrix} \begin{bmatrix} \mathbf{d}_k^c \\ \mathbf{d}_k^\lambda \end{bmatrix} = \begin{bmatrix} \mathbf{T}^\top \boldsymbol{\lambda}_k - \nabla \Phi(\mathbf{c}_k) \\ \boldsymbol{\mu}_k - \boldsymbol{\Lambda}_k(\mathbf{T}\mathbf{c}_k + \mathbf{t}) \end{bmatrix}$$

- The stepsize α_k should be calculated to ensure the inequalities fulfillment and make a sufficient decrease of a primal-dual merit function

$$\Psi_\mu(\mathbf{c}, \boldsymbol{\lambda}) = \Phi(\mathbf{c}) - \mu \sum_{i=1}^{NP} \ln([\mathbf{T}\mathbf{c} + \mathbf{t}]_i) + \boldsymbol{\lambda}^\top (\mathbf{T}\mathbf{c} + \mathbf{t}) - \mu \sum_{i=1}^{NP} \ln(\lambda_i [\mathbf{T}\mathbf{c} + \mathbf{t}]_i)$$

The search is performed by **backtracking** and the sufficient decrease is checked using **Armijo condition** applied to $\Psi_{\mu_k}(\mathbf{c}_k + \alpha \mathbf{d}_{k+1}^c, \boldsymbol{\lambda}_k + \alpha \mathbf{d}_k^\lambda)$.

② Perturbation parameter update

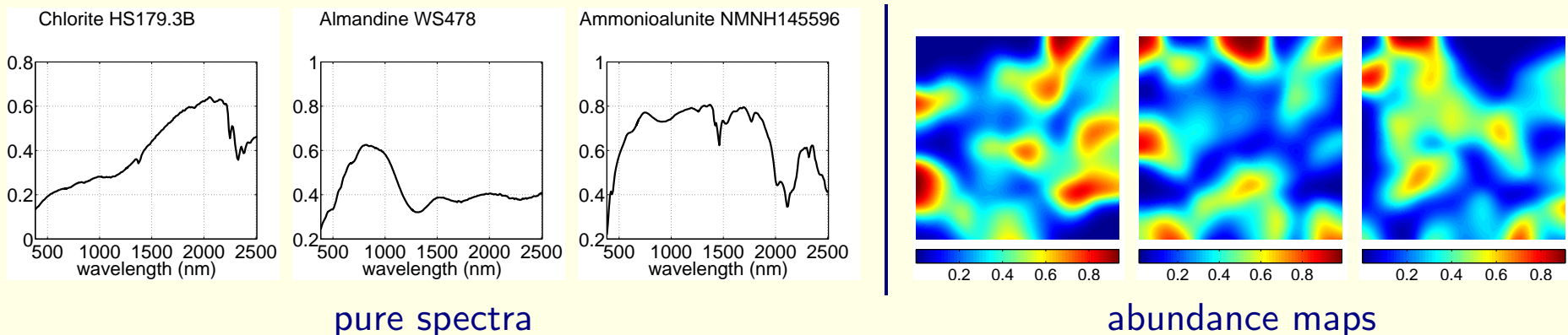
The parameter μ_k is updated according to $\mu_{k+1} = \theta \frac{\delta_{k+1}}{NP}$, where $\delta_{k+1} = (\mathbf{T}\mathbf{c}_{k+1} + \mathbf{t})^\top \boldsymbol{\lambda}_{k+1}$ is the duality gap and $\theta \in (0, 1)$ [El Bakary; 1996].

3. Illustrative example and discussion

3.1 Mixture synthesis

- ① Randomly select endmember spectra from the USGS library, $L = 224$ and $P \in \{3, 5, 10\}$
- ② Simulate abundance maps as a superposition of several Gaussian patterns, $N \in \{64^2, \dots, 256^2\}$
- ③ Add a Gaussian noise to get some signal-to-noise ratio, $\text{SNR} \in \{20, 15, 10, 5\}$ dB
- ④ Monte Carlo simulation with 30 independent realizations.

* Example



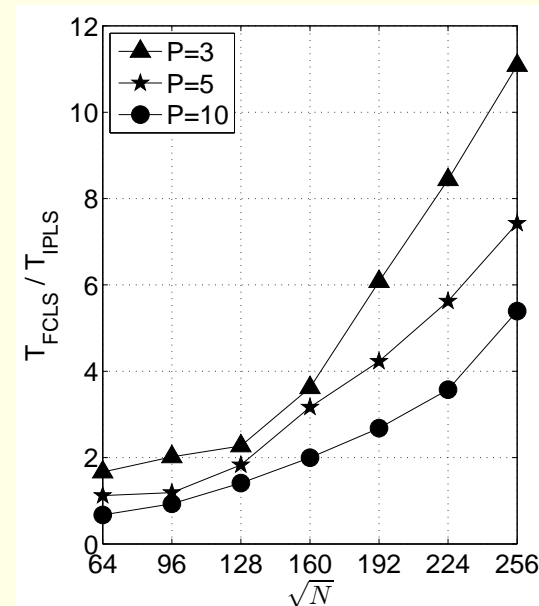
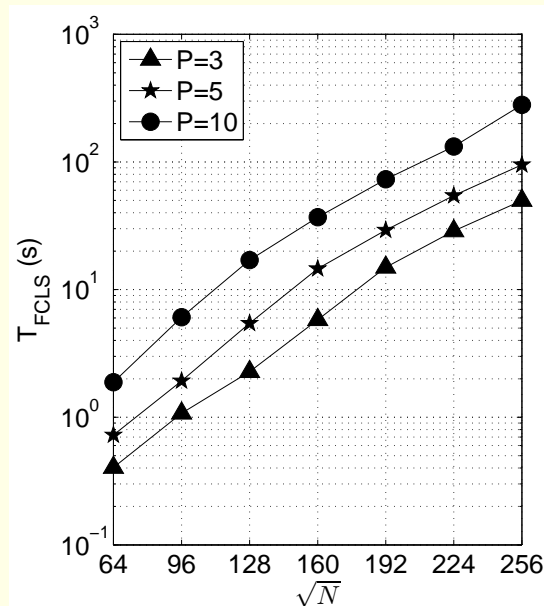
* Unmixing

- ① Use an endmember extraction algorithm (VCA [Nascimento and Bioucas Dias ; 2005]),
- ② Estimate the abundance maps using the FCLS and the proposed method (IPLS).

3.2 Constrained least squares estimation

$$\text{Solve } \mathbf{A}_{\in \mathbb{R}^{(P \times N)}} \min \left(F_{\text{LS}}(\mathbf{A}) = \|\mathbf{Y} - \mathbf{S}\mathbf{A}\|_F^2 \right) \quad \text{s.t.} \quad \mathbf{A} \geq \mathbf{0} \text{ and } \mathbf{1}_P^T \mathbf{A} = \mathbf{1}_N^T$$

⊛ **Computation time:** [MacBookPro - Intel Core 2 Duo 2.4 GHz processor, 4 GB RAM (667 MHz)].



(**Left**) Computation time of FCLS. (**Right**) Obtained speedup with the primal-dual approach.

⊛ Comments

- Both algorithms are suitable for parallel implementation,
- IPLS can also take into account the sum less or equal to one constraint $\mathbf{1}_P^T \mathbf{A} \leq \mathbf{1}_N^T$.

3.3 Constrained penalized least squares estimation

* Problem formulation

$$\text{Solve } \min_{\mathbf{A} \in \mathbb{R}^{(P \times N)}} \left(F_{\text{PLS}}(\mathbf{A}) = \|\mathbf{Y} - \mathbf{S}\mathbf{A}\|_F^2 + \beta R(\mathbf{A}) \right) \quad \text{s.t. } \mathbf{A} \geq \mathbf{0} \text{ and } \mathbf{1}_P^T \mathbf{A} = \mathbf{1}_N^T$$

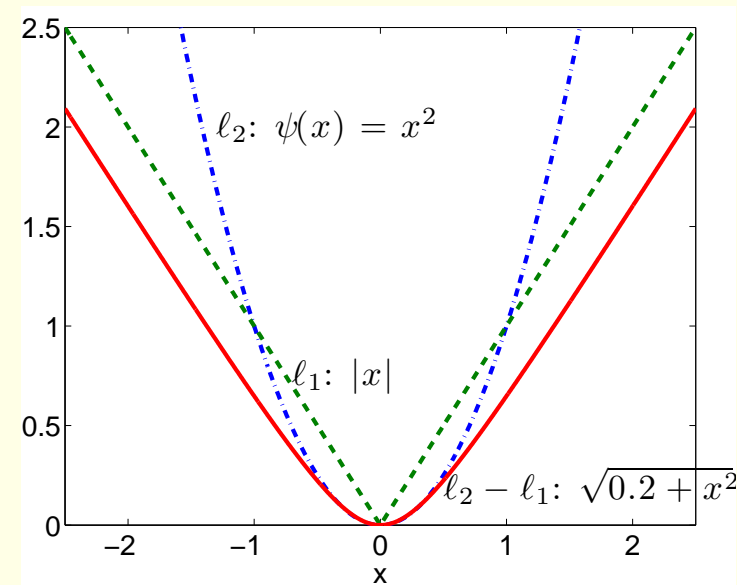
where $R(\mathbf{A})$ is a regularization criterion

$$\text{Roughness penalty: } R(\mathbf{A}) = \sum_{p=1}^P \psi(\Delta \mathbf{a}_p)$$

with Δ a spatial derivative operator and $\psi(\cdot)$ a convex, symmetric and differentiable function.

In image restoration, $(\ell_2 - \ell_1)$ functions are preferred for edge-preserving regularization

Regularization parameter β allows a tradeoff between data fidelity and solution roughness



⊛ **Estimation accuracy:** $P = 5, L = 244, N = 256^2, \psi(x) = x^2, \beta = 0.1$

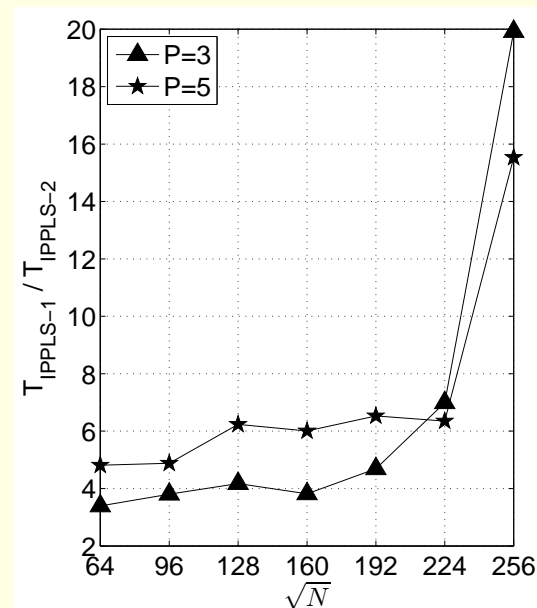
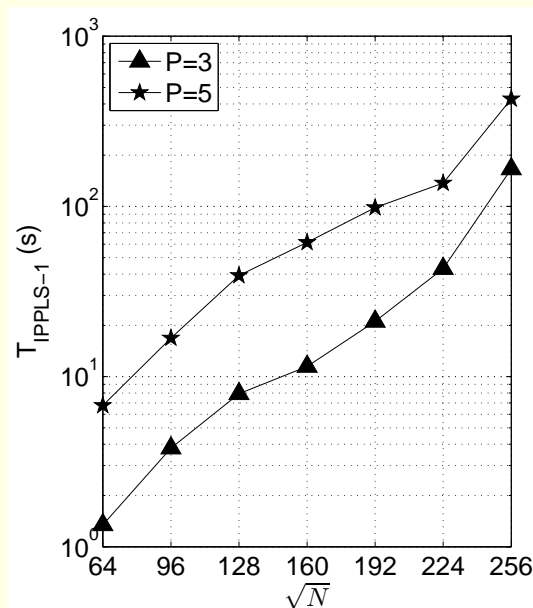
$$\text{NMSE}(\%) = \frac{100}{P} \sum_{p=1}^P \left(\frac{\|\mathbf{a}_p - \hat{\mathbf{a}}_p\|^2}{\|\mathbf{a}_p\|^2} \right)$$

	SNR (dB)			
Method	20	15	10	5
FCLS	0.18	0.46	1.34	3.64
IPLS	0.18	0.46	1.33	3.63
IPPLS	0.08	0.23	0.68	2.01

⊛ **Computation time:**

IPPLS-1 : Exact Newton step

IPPLS-2 : Inexact Newton step (approximate resolution of primal-dual system)



⊗ Computation of the primal and dual directions

$$\begin{bmatrix} \nabla^2 \Phi(\mathbf{c}_k) & -\mathbf{T}^\top \\ \Lambda_k \mathbf{T} & \text{Diag}(\mathbf{T}\mathbf{c}_k + \mathbf{t}) \end{bmatrix} \begin{bmatrix} \mathbf{d}_k^c \\ \mathbf{d}_k^\lambda \end{bmatrix} = \begin{bmatrix} \mathbf{T}^\top \boldsymbol{\lambda}_k - \nabla \Phi(\mathbf{c}_k) \\ \boldsymbol{\mu}_k - \Lambda_k(\mathbf{T}\mathbf{c}_k + \mathbf{t}) \end{bmatrix}$$

Variable substitution leads to

$$\mathbf{d}_k^\lambda = \text{Diag}(\mathbf{T}\mathbf{c}_k + \mathbf{t})^{-1} [\boldsymbol{\mu}_k - \Lambda_k(\mathbf{T}\mathbf{c}_k + \mathbf{t}) - \Lambda_k \mathbf{T} \mathbf{d}_k^c]$$

and

$$[\nabla^2 \Phi(\mathbf{c}_k) + \mathbf{T}^\top \text{Diag}(\mathbf{T}\mathbf{c}_k + \mathbf{t})^{-1} \Lambda_k \mathbf{T}] \mathbf{d}_k^c = \mathbf{T}^\top \text{Diag}(\mathbf{T}\mathbf{c}_k + \mathbf{t})^{-1} \boldsymbol{\mu}_k - \nabla \Phi(\mathbf{c}_k)$$

- Use a preconditioned conjugate gradient to make an approximate resolution of this system,
- The convergence proof for such an inexact Newton scheme is established whatever the number of gradient method iterations.

3.4 Application to Cuprite data set (AVIRIS'97)

- Cube size [250 × 191 pixels; 188 bands]
- The endmembers are determined using VCA.

⊛ Computation time (in seconds)

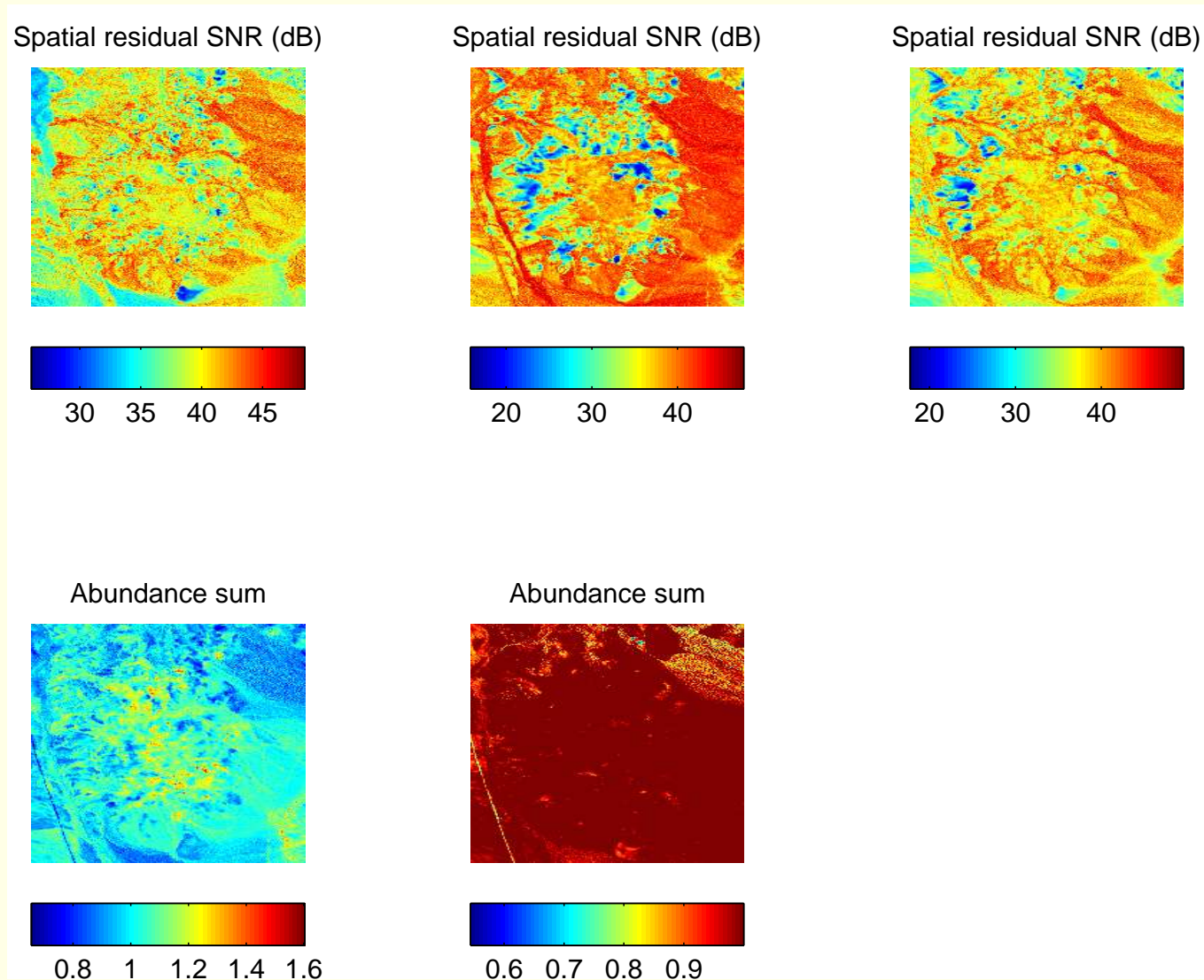
P	Least squares		Penalized least squares	
	FCLS	IPLS	IPPLS-1	IPPLS-2
3	29	4	337	7
4	39	7	645	14
5	51	11	623	21
6	62	15	1520	30
7	76	20	2260	39
8	93	25	–	47
10	116	39	–	73
12	161	61	–	107

⊛ Discussion

- Computation time reduction in the constrained least squares case,
- The approximate resolution of the primal-dual system reduces the computation cost,
- Preconditioned conjugate gradient is used but alternative methods will be preferred to reduce the memory storage.

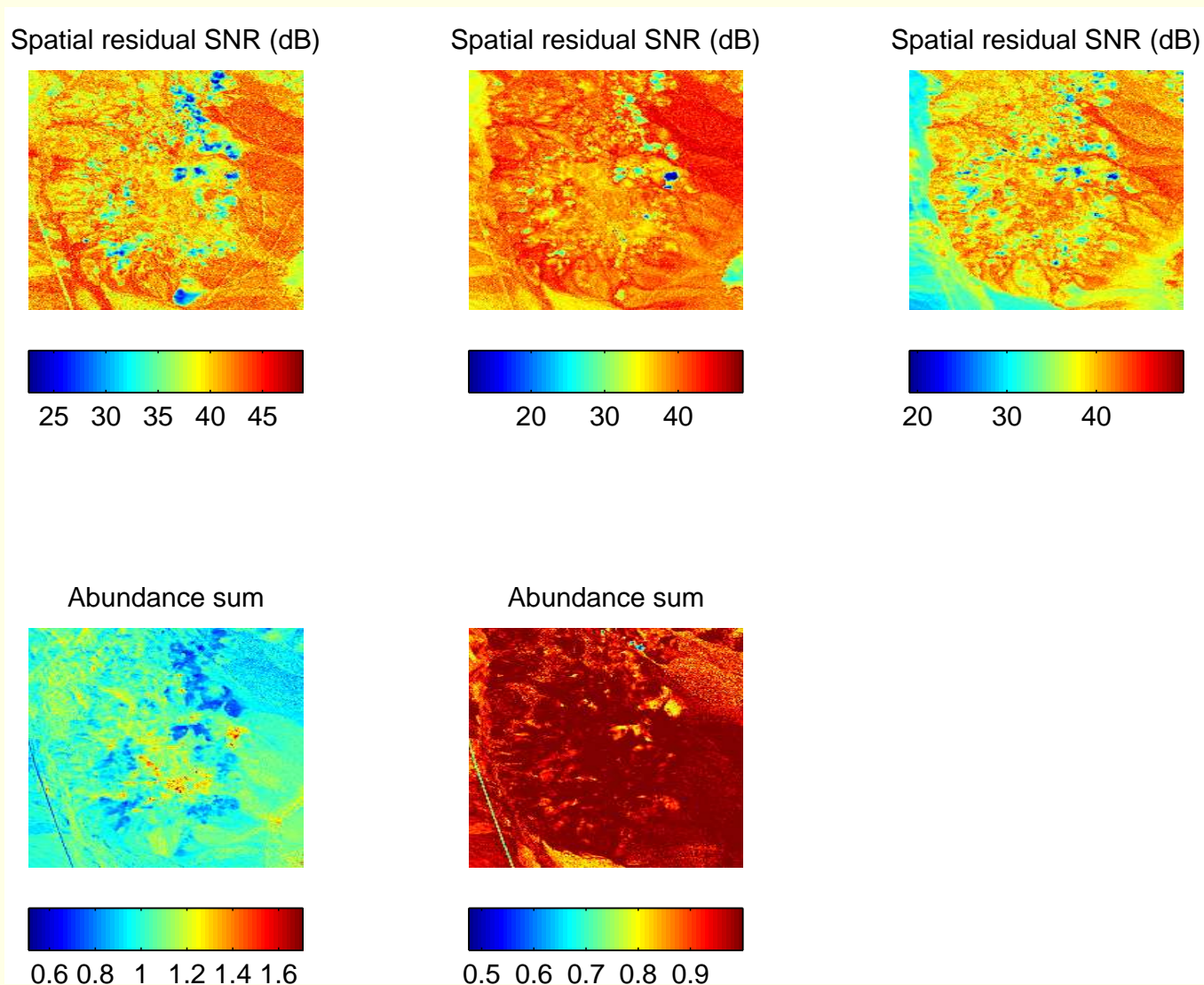
⊗ Spatial SNR and abundance sum (15 endmembers)

Constraints	non-negativity	sum less to one	sum-to-one
Time (s)	53	137	138



⊗ Spatial SNR and abundance sum (20 endmembers)

Constraints	non-negativity	sum less to one	sum-to-one
Time (s)	70	262	237



4. Conclusions

⊗ Fast interior-point algorithm for the estimation of abundance maps

- ✓ Theoretically convergent and faster than the FCLS algorithm,
- ✓ Allows to account for any linear equality or inequality constraint,
- ✓ Can be applied for non-Gaussian (but strongly convex) neg-log likelihood criterion,
- ✓ Adapted to non-quadratic regularization functions.

⊗ Perspectives

- GPU implementation of the constrained least squares estimation algorithm,
- Find a more efficient approximate resolution of the primal-dual system,
- Application to non-linear mixing models (criterion convexity ? convergence issues ?)